

# Homework 3

## Type Isomorphisms

98-317: Hype for Types

Due: 4 February 2020 at 6:30 PM

### Introduction

This week we learned about type isomorphisms. In this homework, you will use Standard ML to write proofs of some type isomorphisms.

This homework is divided into two parts: “Fun” and “Optional” (also fun). You will receive full credit for this homework if you turn in something for the “Fun” portion.

**Turning in the Homework:** Email your hw3.sml file to [autograder@averycowan.com](mailto:autograder@averycowan.com) as an attachment. I have it set up to forward to my gmail. Or you can print it out and bring it to class.

## Representing Isomorphism Proofs as SML Values

You may have heard the phrase “types are theorems; programs are proofs”. We’re going to use that philosophy to have you turn in proofs which we can autograde.

Recall that two types  $\tau_1$  and  $\tau_2$  are isomorphic (which we write as  $\tau_1 \cong \tau_2$ ) if there exist functions  $f : \tau_1 \rightarrow \tau_2$  and  $g : \tau_2 \rightarrow \tau_1$  such that  $f \circ g = \text{id}_{\tau_2}$  and  $g \circ f = \text{id}_{\tau_1}$  (where  $\text{id}_\tau$  represents the identity function for type  $\tau$ ). In this spirit, we define the SML type

```
type ('a, 'b) isomorphic = ('a -> 'b) * ('b -> 'a)
```

with the intent that a value of type  $(\tau_1, \tau_2)$  `isomorphic` represents a proof of the theorem  $\tau_1 \cong \tau_2$ . It’s worth noting that while SML’s type system will automatically check that the functions have the correct type, it will *not* check that their compositions are identity functions – instead, our autograder will check this.

SML/NJ has product types and sum types built in. A type  $\tau_1 \times \tau_2$  is represented as  $\tau_1 * \tau_2$  and has values of the form  $(e_1, e_2)$ . A type  $\tau_1 + \tau_2$  is represented as  $(\tau_1, \tau_2)$  `either`, and has values of the form `INL e1` and `INR e2`<sup>1</sup>.

We’ve also provided a type inhabited by no values, named `void`:<sup>2</sup>

```
datatype void = Void of void
```

In the following tasks you will be asked to prove isomorphisms of types by writing SML values.

**Example Task** Prove

$$\forall \alpha, \beta. \alpha * \beta \cong \beta * \alpha$$

by implementing a value `commutativity_of_product` of type

```
('a * 'b, 'b * 'a) isomorphic
```

**Solution:**

```
local
  fun f (x, y) = (y, x)

  fun g (y, x) = (x, y)
in
  val commutativity_of_product
    : ('a * 'b, 'b * 'a) isomorphic
    = (f, g)
end
```

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<sup>1</sup>The `either` type constructor and `INL` and `INR` constructors are found in the `Either` module, which we have opened at the top of your code file.

<sup>2</sup>SML’s syntax doesn’t allow declaring a datatype with no constructors, so this recursive type is a hacky way to ensure that no values of this type can be created.

## Fun

**Fun Task 1** Prove

$$\forall \alpha, \beta. \alpha + \beta \cong \beta + \alpha$$

by implementing a value `commutativity_of_sum` of type

`(( 'a, 'b) either, ('b, 'a) either) isomorphic`

**Fun Task 2** Prove

$$\forall \alpha. 1 \times \alpha \cong \alpha$$

by implementing a value `identity_of_product` of type

`(unit * 'a, 'a) isomorphic`

**Fun Task 3** Prove

$$\forall \alpha. 0 + \alpha \cong \alpha$$

by implementing a value `identity_of_sum` of type

`((void, 'a) either, 'a) isomorphic`

**Fun Task 4** Prove

$$\forall \alpha, \beta, \gamma. (\alpha \times \beta) \times \gamma \cong \alpha \times (\beta \times \gamma)$$

by implementing a value `associativity_of_product` of type

`(( 'a * 'b) * 'c, 'a * ('b * 'c)) isomorphic`

**Fun Task 5** Prove

$$\forall \alpha, \beta, \gamma. (\alpha + \beta) + \gamma \cong \alpha + (\beta + \gamma)$$

by implementing a value `associativity_of_sum` of type

`((('a, 'b) either, 'c) either, ('a, ('b, 'c) either) either) isomorphic`

**Fun Task 6** Prove

$$\forall \alpha, \beta, \gamma. \alpha \times (\beta + \gamma) \cong (\alpha \times \beta) + (\alpha \times \gamma)$$

by implementing a value `distributivity` of type

`('a * ('b, 'c) either, ('a * 'b, 'a * 'c) either) isomorphic`

## Optional: Arrows as Exponents

We haven't yet talked about how arrow types fit into the algebraic interpretation of types. One way to think of them is as exponents, where  $\tau_1 \rightarrow \tau_2$  corresponds to  $\tau_2^{\tau_1}$ .

**Optional Task 1** Prove

$$\forall \alpha. \alpha^1 \cong \alpha$$

by implementing a value `one_exponent` of type

`(unit -> 'a, 'a) isomorphic`

**Optional Task 2** Prove

$$\forall \alpha. 1^\alpha \cong 1$$

by implementing a value `one_to_power` of type

`('a -> unit, unit) isomorphic`

**Optional Task 3** Prove

$$\forall \alpha. \alpha^{1+1} \cong \alpha \times \alpha$$

by implementing a value `two_exponent` of type

`((unit, unit) either -> 'a, 'a * 'a) isomorphic`